

Basics

- Binomial coefficients and their identities, inclusion-exclusion, Stirling's formula, Catalan numbers, Generating functions.
- Recurrences: solution of linear recurrences, Master Theorem.
- Posets, Birkhoff representation theorem, Dilworth's theorem.
- Ramsey theory: Ramsey's theorem for graphs and hypergraphs, upper and lower bounds, van der Waerden's theorem, Canonical Ramsey theorem.
- Beck-Fiala Theorem, six standard deviations suffice
- Sperner's theorem, LYM inequality, Erdos Ko Rado, Kruskal Katona

Graph Theory

- Hall's theorem, Tutte's theorem, Konig's theorem
- Graph Algorithms, DFS, BFS, strongly connected components, Topological sort, Dijkstra, Bellman-Ford.
- Flow networks, Ford-Fulkerson, interpretation as a linear program.
- Euler's Formula, Kuratowski's theorem, Wagner's theorem
- Turan's theorem, Szemerédi Regularity Lemma, Erdos-Stone theorem
- 5-color theorem, Brook's theorem, Vizing's theorem, Choice Number, Perfect graphs

Probabilistic Method

- Linearity of Expectation
- Markov's Inequality, Chebyshev's inequality, Chernoff bounds, FKG inequality
- Alteration method
- Lovasz local lemma, symmetric and asymmetric versions
- Martingales: Definition, Azuma's inequality, vertex and edge exposure.

Complexity

- P vs NP, Cook Levin Theorem, reductions, and approximation algorithms
- Diagonalization, Ladner's theorem
- Space bounded complexity, TQBNF, Savich's theorem, Immerman's Theorem
- Polynomial Hierarchy, Sipser-Gács Theorem
- Interactive proofs, IP, AM
- Circuit complexity
- Randomization, RP

Algorithms

- Matroids, greedy algorithms, reductions to Matroid intersection and Matroid partition
- Ammortized Analysis
- Dynamic programming
- Linear programming, duality, integer linear programming, weak duality
- Fast Fourier Transform